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## Change Log

January 10, 2017 - Created the GDD

### Notes

*Nick - I will fill in most of the art details*

# 

# Introduction

Elevator pitch:

# Story

## Overview

## World

# Gameplay

## Camera

## Controls

### Main Controls

## Platforms

* PC - Windows and Mac

## Gameplay Systems/Mechanics

## Levels

# Art

## Technical

All of the art will be created using adobe photoshop CC

## Style

# Sound

## Technical

# Music

# Ideas and Comments